



THE FIRST CALL FOR PAPERS

Informatics 2022

2022 IEEE 16th International Scientific Conference on Informatics

Poprad, Slovak Republic, November 23rd – 25th, 2022

<http://informatics.kpi.fei.tuke.sk/>

ORGANIZED BY

- Slovak Society for Applied Cybernetics and Informatics (SSAKI), Affiliated branch of the SSAKI at Department of Computers and Informatics, FEEI TU of Košice
- Faculty of Electrical Engineering and Informatics (FEEI), TU of Košice
- Association of Slovak Scientific and Technological Societies (ZSVTS)

PARTNERS

- Journal of Information and Organizational Sciences – www.jios.foi.hr
- Open Computer Science - www.degruyter.com/view/j/comp
- Acta Electrotechnica et Informatica - www.aei.tuke.sk

INVITED TALKS

doc. Ing. Jarmila Škrinárová, PhD., Matej Bel University, Banská Bystrica (SK)
dr. habil. Zoltán Porkoláb, Eötvös Loránd University, Budapest (HU)
dr. hab. inż. Paweł Kossecki, Polish National Film, Television and Theater School, Łódź (PL)

GENERAL CHAIR

Liberios Vokorokos
Dean of Faculty of Electrical Engineering and Informatics
Technical University of Košice (SK)

HONORARY CHAIR

Mikuláš Alexík, Slovak Society of Applied Informatics and Cybernetics (SK)

PROGRAM CHAIR

William Steingartner, Technical University of Košice (SK)

AIM AND SCOPE

2022 IEEE 16th International Scientific Conference on Informatics is a biennial international forum which gives room for scientists, experts in computer science and professionals in new emerging fields of informatics to present original research results, to share experiences and to exchange ideas about transferring theoretical concepts into real life. The conference provides a unique opportunity for establishing and maintaining professional relationships of widely recognized scientists between each other in specific areas of computer science.

Topics are included but they are not limited to the following:

- Cybersecurity and Cyber Resilience
- Data and Knowledge Bases
- Software Engineering
- Theoretical Computer Science
- Artificial Intelligence
- Education and Learning Analytics
- Virtual Reality and Computer Games
- Applied Informatics and Simulation
- Computer Networks and Telecommunication
- Distributed Systems
- Trends in Intelligent Systems
- Programming Paradigms, Programming Languages
- Human-Computer Interaction

ABSTRACT SUBMISSION

Abstracts shall be registered through the EasyChair system (<https://easychair.org/conferences/?conf=informatics2022>). Abstract should not be more than 150 words long including the title, name(s), affiliation of author(s) and proposed topic.

PAPER SUBMISSION

Papers should not be more than 6 pages in PDF/TeX or in DOC format in IEEE style. Author guidelines are available on the conference website. All papers received will be submitted to a peer review process and each paper will be reviewed by two referees.

PROCEEDINGS

All accepted papers of high quality which will be presented at the conference will be published in the conference proceedings with its own ISBN. Extended versions of selected papers recommended by program committee will be published after further review in one of the partner scientific journals.

IMPORTANT DATES

Abstract submission	May 31 st
Full paper submission	August 31 st
Notification of acceptance	September 30 th
Payment, camera-ready version	October 20 th
Registration	November 1 st
Conference	November 23 rd -25 th

All information about conference can be found on the conference website

<https://informatics.kpi.fei.tuke.sk>